# Crypt Scripts Guide

The scripts are designed to run at a 1400x1050 screen resolution using Firefox Browser. If you change the resolution, the scripts will not function correctly. Other browsers have not been tested.

## Step 1: Select Your Captain

Choose Carter as the captain before starting.

## Step 2: Configure Crypt Settings

Go to the Watchtower and select the type of crypts you want to run:

- Normal
- Epic
- Normal + Epic
- Rare

Next, choose the level of crypts.

Example: If you have many keys for Level 25 Rare Crypts, select Rare Lvl 25.

## Step 3: Reset Journal for Tracking

To keep track of how many runs have been completed, open the Journal and use 'Mark as Read' to reset the counter.

### Step 4: Load the Script in WinParrot

- 1. Open WinParrot.
- 2. Load the script: Common or Epic crypts 1440.wpr.
- 3. Check the last line of the script:

```
Wait (45000)
```

This means the script will wait 45 seconds before repeating. You can adjust this value:

- If Carter is slow → change to Wait (65000).
- If the kingdom is crowded and you want slower execution  $\rightarrow$  increase the wait time to give the game time to spawn new crypts.

#### Step 5: Adjust the Run Count

The last line also contains:

```
If ($N<99,GoTo(...))</pre>
```

The number 99 represents how many times the script will run.

Example: If you have 45 Rare keys, change it to:

```
If ($N<45,GoTo(...))</pre>
```

For testing, start with a small number like 2 or 3 runs to confirm everything works. Then increase it once verified.

#### Step 6: Run the Script

Press Play in WinParrot. If you have run the script previously, you may see 3 options. Choose the bottom option to reset and start fresh.

#### **Notes & Limitations**

- Each account can run up to 100 times per day without issues.
- Beyond that, errors may occur (e.g., crypt not spawning in the screen center).
- If this happens, simply wait until the next day before running again.
- That's it your crypt automation is ready to run. Good luck!